

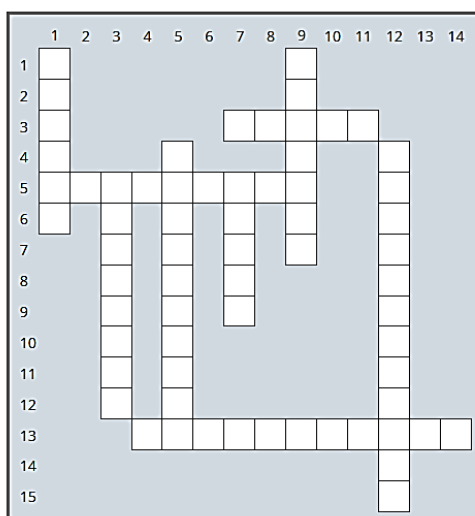


Department Of Electronics and Telecommunication Engineering

Innovative Teaching Learning Method Report

Year	2020-21 SEMESTER II – TE [E&TC]
Name of Subject:	System Programming and Operating System [304190]
Course:	2017 pattern
Name of Innovative Teaching Method Adopted	Game Pedagogy "Crossword"
Description:	In System Programming and Operating System subject, there are different definitions available. So, this activity helped students to remember and revise the basic concepts.
Implemented From	January 2021
Outcome	Students worked individually to enhance skillset: knowledge, recalling, communication etc

Evidences:



Welcome!

Click on a word to begin/continue.

[Check crossword](#)

[End of crossword game](#)

[Print](#)

Across

3: A table of machine opcodes and related information

5: directive that instructs the assembler to perform certain actions during the assembly of the program

13: DS & DC are statements

Down

1: For efficiency reason _____ must remain in main memory throughout PASS-I and II of the assembler

3: _____ names can be associated with the data or instructions

5: An _____ statement indicates an action to be performed during the execution of assembled program

7: The _____ statement permits a programmer to specify where literals should be placed

9: A _____ is an operand with the syntax "-".

12: The problem of forward references is tackled using a process called _____ in single pass translation

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